

Diz-Explorer AmigaGuide Filelist

COLLABORATORS

	<i>TITLE :</i>		
	Diz-Explorer AmigaGuide Filelist		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
WRITTEN BY		April 18, 2022	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

Diz-Explorer AmigaGuide Filelist

1.1 Diz-Explorer Version4 AmigaGuide-Filelist Creator

Guide created with the Explorer4 - AmigaGuide® CD Creator!
© 1998 by Jochen Grus & Martin Gentile

Filelist of: CD0:Aminet/comm/cnet/

If you don't want to unpack DMS files to DF0: you must mount an alternative device like RAD.

```
Mount RAD
"} Mount FF0
"} Mount FF1
"} Mount FF2
"} Mount FF3
"}
"
```

Now you must assign the selected Device

```
Assign RAD
"} Assign FF0
"} Assign FF1
"} Assign FF2
"} Assign FF3
"}
"
```

File description: Unpack File:

```
Brain.lha
          Unpack Brain.lha

Brain.readme

CNet305cOffset.lha
```

```
        Unpack CNet305cOffset.lha

CNet305cOffset.readme

cnet_milles.lha
    Unpack cnet_milles.lha

cnet_milles.readme

cnet_who.lha
    Unpack cnet_who.lha

cnet_who.readme

Files.BBS

Files.MSD

INetShell307.lha
    Unpack INetShell307.lha

INetShell307.readme

MasterMind.lha
    Unpack MasterMind.lha

MasterMind.readme

Scratch.lha
    Unpack Scratch.lha

Scratch.readme

viewlog.lha
    Unpack viewlog.lha

viewlog.readme

wordo.lha
    Unpack wordo.lha

wordo.readme
```

1.2 Beschreibung

Filename = Brain.lha

===== Description =====

```
+-----+
|   Brain v1.0 by Morpheus   |
|  A thinking game for CNet  |
+-----+
```

=====
===== End Description =====

1.3 Beschreibung

Filename = Brain.readme

=====
===== Description =====

Short: A thinking game for CNet
Author: robin@te.xs4all.nl
Uploader: robin@te.xs4all.nl
Version: 1.0
Type: comm/cnet

Brain is a thinking game for CNet, based on the Logo-clone Brain (written by André Wichmann). It's a conversion of the E! door BrainE! written by me (Morpheus).

The purpose of the game is to reproduce a randomly generated pattern by selecting the right squares in the right order.

=====
===== Archive contents =====

Original	Packed	Ratio	Date	Time	Name
20028	4433	77.8%	21-Dec-96	21:00:34	Brain
1403	717	48.8%	20-Dec-96	20:47:02	Brain.txt
132	74	43.9%	20-Dec-96	20:40:48	file_id.diz
21563	5224	75.7%	22-Dec-96	16:14:00	3 files

=====
===== End Description =====

1.4 Beschreibung

Filename = CNet305cOffset.lha

=====
===== Description =====

*** There`s no File-ID inside the archive!!! ***

=====
===== End Description =====

1.5 Beschreibung

Filename = CNet305cOffset.readme

=====
Description
=====

Short: Structure offsets for CNet 3.05c
Author: schettler@informatik.fh-wuerzburg.de (Michael Schettler)
Uploader: schettler@informatik.fh-wuerzburg.de
Version: 1.0
Type: comm/cnet

INTRODUCTION

This is my contribution to all CNet 3.05c coders out there

Done using CalcStruct (see dev/c/CalcStruct10.lha).

AUTHOR

You can contact me (bug reports, flames, ...) at

schettler@informatik.fh-wuerzburg.de

which is my account at the university, where i study
computer science

or at

twd@incubus.franken.de

which is my account at my favorite bbs (not so often checked!)

AMIGA FOREVER!

=====
Archive contents
=====

Original	Packed	Ratio	Date	Time	Name
612	362	40.8%	08-Dec-96	12:39:40	+CNet305cOffsets.readme
69200	14967	78.3%	17-Nov-96	16:36:20	+CNet305cOffsets.txt
69812	15329	78.0%	09-Dec-96	23:07:36	2 files

=====
End Description
=====

1.6 Beschreibung

Filename = cnet_milles.lha

=====
Description
=====

=====
===== End Description =====

1.7 Beschreibung

Filename = cnet_milles.readme

=====
===== Description =====

Short: Mille Bornes French Card Game for CNet!
Author: dotoran@bluemoon.net (david weeks)
Uploader: dotoran@bluemoon.net (david weeks)
Version: 1.11
Type: comm/cnet
Replace: aminet/comm/cnet/cnet_milles.lha
Requires: AmigaOS 2/3.x, CNet Amiga, v3.xx/4.xx!
Distribution: anywhere, everywhere, please mirror!

v1.11 introduces the ability for the game to watch for incoming OLM Messages. You' ll be alerted that you have one waiting and can then use the new OLM command to read and/or respond to the message. P

ressing ENTER when your done will return you to the game. This version also includes a new SPEED command, which allows the player to alter the speed to which the Amiga Players play their game(so for those already familiar with the game, this can dramatically speed up their game!) Lastly, some more bug fixes(thought I'd mention those LAST this time! hehe)

v1.10 more bugs fixed. This version includes the Amiga vs Human BreakIN features that allow you to swap seats with any Amiga player, take on a different Amiga partner, kick out your Human Partner, or Play a partner.

v1.07 fixes some bugs, as well as introduces an IMPROVED High Score files. The SAVED GAME routines have also been tweaked for more power as well.

v1.06 fixes NUMEROUS bugs. Also includes the SHOW file for use in your "sys. welcome" files. The text strings that print at the bottom of the screen now print 40% faster. Program consolidation is now complete! Optimization is still to come. More changes, too!

v1.05 fixes yet another RoW bug. This version also fixes a problem in the SAVED game files, where it wouldn't save ALL the players!

v1.04 should fix the numerous bugs related to the Right of Way card, as well as including High Score files for HANDS and GAMES for 2, 3, 4, or 6 players specifically. The Amiga Players have also been made more powerful, as well as having their names changed again.

v1.00 of the classic French Card game "Mille Bornes", copyright 1962 by Parker Brothers. This is a 100% EXACT translation, which means if the original Rule Book said it was possible, then it's possible in this game! This includes:

- 2 and 3 player Individual Games, as well as 4 and 6 player Team Games.
- Ability to play to 700 miles or opt to play the 1000 mile extension.

- All bonuses and other possible scoring methods supported.
- Coup Fourre's fully supported!
- FULL Games supported, which means you can play up to 5000 miles, in a series of ↵ hands, just like the real game!

In addition, because this version lacks a true "head to head" module, the ↵ following additional enhancements are included:

- The ability to control a PARTNER's hand in a team game, as well as your own.
- The ability to make the Amiga play any game by itself.
- The ability to "Break-In" on an Amiga versus Amiga game and sit in place of one ↵ of the Amiga players (and additionally sit in on a partners seat as well).
- The ability to SAVE up to FIVE games for continuation at a later date. These can ↵ be ANY games or 5 different places during the SAME game, etc. Your choice!

Enjoy!

==== Archive contents =====

Original	Packed	Ratio	Date	Time	Name
287	206	28.2%	22-Dec-96	13:13:32	File_ID.diz
5800	2721	53.0%	22-Dec-96	13:20:50	+!READ_ME_NOW!
55409	14863	73.1%	22-Dec-96	12:43:36	+CNetMilles
39439	12946	67.1%	22-Dec-96	12:50:02	+CNetMilles.Docs
27292	10210	62.5%	22-Dec-96	12:49:32	+CNetMilles.History
5012	2280	54.5%	22-Dec-96	13:11:16	+CNetMilles.ReadMe
2465	1246	49.4%	22-Dec-96	12:50:34	+CNetMilles.Show
2643	1216	53.9%	22-Dec-96	13:01:42	+CNetMilles.Update

138347	45688	66.9%	23-Dec-96	15:51:14	8 files

==== End Description =====

1.8 Beschreibung

Filename = cnet_who.lha

==== Description =====

v2.66 CNet Amiga WHO Replacement. Runs on CNet's 3.05c-3.99 and 4.23+ ONLY. Fixes ↵ for 4.23 CNet, as well as support for the new "SuperUser" privilege flag. Fixes ↵ a bug in the CNet, v3.05c translation.

==== End Description =====

1.9 Beschreibung

Filename = cnet_who.readme

===== Description =====

Short: CNet Amiga WHO Replacement Package!
Author: dotoran@bluemoon.net (david weeks)
Uploader: dotoran@bluemoon.net (david weeks)
Version: 2.66
Type: comm/cnet
Replace: aminet/comm/cnet/cnet_who.lha
Requires: AmigaOS 2/3.x, CNet Amiga, v3.05c/v4.23+
Distribution: anywhere, everywhere, please mirror!

Modified to work on 3.xx thru 3.99 and v4.23 of CNet Amiga Pro...

-- v2.66 --

- Release Date: December 8, 1996!
- Bug Fixes:
 - My apologies to the 3.05c SysOps out there! The 2.65 version had changes made to it to handle the new format the BBSIDENTIFY BBS command was being used, however this behavior did NOT change on 3.xx systems. This version should hopefully fix the problem you've been having, where it only printed the local port in the different WHO listings.
- Changes, Additions, etc:
 - Being as I'm using CED now for all my coding, all these CTRL-A smiley face codes word wrapping are beginning to bother me, so this version converts them to CTRL-S codes instead.
 - Another small change was made to the error check routines to STRIP leading spaces from the sourceline, again to make readability a bit easier.

-- v2.65 --

- Release Date: September 30, 1996!
- Bug fixes:
 - CNet, v4.23 has a change made to the BBSIDENTIFY BBS command that altered the format of the returned version string, which caused problems in the routine used to choose the correct GETUSER values to use.
 - I noted in numerous places I was referring to the last version as v2.46, instead of v2.64.
- Changes, Additions, etc.
 - I replaced the ERROR CHECK routines with a newer version that will disable MCI's in the "source" line display.
 - Added support for the new "SuperUser" flag to all three modules, as well as to the MAKEWHO module.
 - To aid in use of the above, I also included text on how to DISABLE the "SuperUser" flag in any user accounts on your system, as CNet defaulted in ENABLING this flag for ALL users when it was first introduced a few versions ago.
 - Created AmigaGuide versions of the HISTORY and README file.

You will find three versions of the WHO command, each with it's own list of features:

"Short Who" - The "W" Command:

- ```

~~~~~
~

```
- Port Number (Scans ALL Loaded Ports. Will only display IDLE ports if you have this enabled through CNet's CONFIG program!)
  - User's Handle
  - Where the User IS in your System!
  - Conference Control Flag (+) Supported 100%. (This means that users on other ports who try to Hide or Muffle a Conf. Controller will appear to do so on THEIR screens, but will FAIL to do so on the Controller's WHO screen, just like CNET!)
  - Hiding "h", and Muffling "m" fully supported.
  - Attempted Hiding "H", and Attempted Muffling "M" also supported! (This is what a Conference Controller will see on their WHO screens of user's who are trying to Hide or Muffle them!)
  - Idle Ports now have the ability to show how LONG they've been Idle, provided you have "Show Idle Ports" set in CONFIG!
  - Occupied Ports that have been IDLE for LONGER than 5 minutes now tell you this, so that you can get an idea as to whether or not the user on the port is REALLY there or not!
  - Fully colorized, with two separate HELP menus for beginning users!

**"Normal Who" - The "WH" Command:**

- ```

~~~~~
~~

```
- Contains everything the "Short" format does, PLUS:
  - Logon Time.
  - Current CPS Rate (Baud/100).
  - City, State, and Country User Hails From.
  - User's Short, Internal CNet WHO Banner!
  - Idle Ports can now use an optional IDLE Banner, a line of up to 54 characters that could possibly tell such info as phone numbers, baud rates, times, etc. If an Idle Banner is NOT created, the user will be shown the regular "<No One> 0 Idle" line instead, unless a DEFAULT Idle Banner has also been created.

**"Long Who" - The "WHO" Command:**

- ```

~~~~~
~~~

```
- Contains all "Short" and "Normal" information, PLUS:
 - Last Call Date.
 - Gender of User (Male or Female) [Color Coded Blue or Red]
 - Time Used Online TODAY (in Minutes)
 - The User's 3-Line "Glimpse" file.
 - A History Flag "*" Telling which Users Have History Files, which are text files of up to 20-Lines!

-- Written by Dotoran of Frontiers --

===== Archive contents =====

Original	Packed	Ratio	Date	Time	Name
28368	8338	70.6%	08-Dec-96	19:55:44	+Config
657	188	71.3%	08-Dec-96	19:18:24	+Config.Data
384	183	52.3%	26-Aug-96	11:10:16	+IdlePorts
939	393	58.1%	08-Dec-96	19:19:28	+Loader
14327	5185	63.8%	08-Dec-96	19:41:02	+Long

```

17241    5217 69.7% 08-Dec-96 19:39:58 +MakeWho
 5446    2442 55.1% 08-Dec-96 19:40:44 +Normal
 4690    2193 53.2% 08-Dec-96 19:40:16 +Short
 2094    1016 51.4% 08-Dec-96 19:53:02 +Upgrade266
26589   10271 61.3% 08-Dec-96 20:08:18 +WHO_HISTORY!.guide
25312    9935 60.7% 08-Dec-96 20:04:34 +WHO_HISTORY!.text
44755   16826 62.4% 08-Dec-96 20:21:54 +WHO_README!.guide
37215   14101 62.1% 08-Dec-96 20:13:40 +WHO_README!.text
 201      153 23.8% 09-Dec-96 16:08:20 File_ID.diz
 369      76 79.4% 19-Jun-96 09:05:00 +_Banners
 229     161 29.6% 23-Aug-96 19:43:26 +_Glimpse
 256     180 29.6% 19-Jun-96 09:05:00 +_History
-----
209072   76858 63.2% 10-Dec-96 09:44:42 17 files

```

=====
End Description
=====

1.10 Beschreibung

Filename = Files.BBS

=====
Description
=====

```
Files.BBS          521 ----rwd 16-Jan-97 06:33:22
```

File type: AmiNet BBS file

=====
End Description
=====

1.11 Beschreibung

Filename = Files.MSD

=====
Description
=====

```
Files.MSD          476 ----rwd 16-Jan-97 06:33:22
```

File type: AmiNet MSD file

=====
End Description
=====

1.12 Beschreibung

Filename = INetShell307.lha

=====
Description
=====

*** There`s no File-ID inside the archive!!! ***

=====
 ===== End Description =====

1.13 Beschreibung

Filename = INetShell307.readme

=====
 ===== Description =====

```
Short:      INetShell v3.07 CNet->Internet SubSystem
Author:    seahorse@dcroads.com (Andy Dickison)
Uploader:  seahorse@dcroads.com (Andy Dickison)
Type:      comm/cnet
Replaces:  INetShell306.lha
Distribution: Aminet
```

INetShell is a CNet BBS tool that allows users to use Internet easily. INet has the ability to store user database entries for FTP/TELNET/FINGER sites as well as many other features.

This is a full working version, it is only limited in that it will only allow one user to be in INetShell at a time.

Once registered. This same version is only limited by the number of active ports that you have on your system.

v3.06 update: Works with both v3.05c and v4.21 of CNet Amiga BBS

Read installation instructions carefully or it could/will screw up some of your databases. This is a concern with v4.xx of CNet, as the data structures and method of maintaining UUCP IDs has been changed.

Changes in this version:

```
/*****\
|*          INetShell v3.07 Changes          *|
\*****/
```

REVISIONS :

- 3.07 (12/17/96) - Formats INetShell usage log so it is now easier to read.
- INet1 executables now contain version strings, by using version full INet1(.xxx) it is easy to tell which version of CNet this is for.
- Some users still having problems with INetShell not recognizing a valid registered copy. Have made some some changes to code, to fix this nasty problem.

- Updated INet1 for version 4.24d of CNet.
- Created subdirectories RAM:INetShell/Config and RAM:INetShell/Text for preperation of C version.

===== Archive contents =====

Original	Packed	Ratio	Date	Time	Name
732	501	31.5%	02-Jan-95	19:03:00	+rphi
16352	8421	48.5%	02-Jan-95	19:02:52	+rpstart
131	74	43.5%	05-Jan-95	01:13:56	+ArchieServ
819	418	48.9%	24-Feb-95	08:48:08	+FTP1
1742	951	45.4%	24-Feb-95	08:48:08	+FTP2
846	481	43.1%	24-Feb-95	08:48:08	+FTP3
1822	787	56.8%	24-Feb-95	08:48:10	+FTP4
1486	765	48.5%	24-Feb-95	08:48:10	+FTP5
321	216	32.7%	24-Feb-95	08:48:10	+FTP6
291	193	33.6%	24-Feb-95	08:48:10	+FTP7
549	356	35.1%	24-Feb-95	08:48:10	+FTP8
434	292	32.7%	24-Feb-95	08:48:10	+FTP9
242	163	32.6%	24-Feb-95	08:48:10	+FTPMenu
124	100	19.3%	15-Mar-96	20:31:06	+inet
16388	9954	39.2%	17-Dec-96	23:34:44	+INet1.305c
16568	10108	38.9%	17-Dec-96	18:06:50	+INet1.424d
107	75	29.9%	15-Mar-96	20:35:22	+INetMaint
593	296	50.0%	05-Jan-95	01:13:56	+IRCServer
2145	753	64.8%	05-Aug-96	22:40:52	+MOTD
1092	577	47.1%	05-Jan-95	01:13:58	+NewUser.txt
662	406	38.6%	05-Jan-95	01:13:58	+NewUser1.txt
981	442	54.9%	23-Apr-95	19:23:58	+ShellMenu
569	371	34.7%	24-Feb-95	08:47:58	+telnet1
3635	1329	63.4%	24-Feb-95	08:47:58	+telnet10
382	180	52.8%	24-Feb-95	08:47:58	+telnet11
2809	737	73.7%	24-Feb-95	08:47:58	+telnet12
3192	1009	68.3%	24-Feb-95	08:48:00	+telnet13
937	308	67.1%	24-Feb-95	08:47:58	+telnet14
2020	619	69.3%	24-Feb-95	08:47:58	+telnet15
197	142	27.9%	24-Feb-95	08:48:00	+telnet2
200	152	24.0%	24-Feb-95	08:47:58	+telnet3
463	277	40.1%	24-Feb-95	08:47:58	+telnet4
160	138	13.7%	24-Feb-95	08:47:58	+telnet5
71	71	0.0%	24-Feb-95	08:47:58	+telnet6
242	127	47.5%	24-Feb-95	08:47:58	+telnet7
308	132	57.1%	24-Feb-95	08:47:58	+telnet8
325	234	28.0%	24-Feb-95	08:47:58	+telnet9
341	227	33.4%	24-Feb-95	08:47:58	+TelnetMenu
161069	161069	0.0%	23-Apr-95	19:25:34	+alynx13.lha
58870	58870	0.0%	27-Jun-95	12:26:34	+amitalk153.lha
37119	37119	0.0%	01-Jan-95	22:38:00	+amyirc.lha
25155	25155	0.0%	01-Jan-95	22:38:00	+archie.lha
49161	49161	0.0%	23-Apr-95	19:25:20	+bbgopher10.lha
468	281	39.9%	05-Jan-95	01:13:42	+README
38984	38984	0.0%	01-Jan-95	22:38:02	+SlipScan1_1.lha
53508	28461	46.8%	05-Jan-95	01:11:24	+telnet
44386	44386	0.0%	01-Jan-95	22:38:02	+UUMailScan1_2.lha
7125	7125	0.0%	24-Feb-95	08:46:50	+WhoFinger.lha

```

1709      810 52.6% 27-Jun-95 12:19:32 +archie
 616      357 42.0% 19-Jan-95 16:40:20 +bal
5496     2098 61.8% 27-Jun-95 12:18:38 +config
3770     1427 62.1% 27-Jun-95 12:19:24 +dir
35997    13052 63.7% 27-Jun-95 12:18:30 +ftp
16156    5928 63.3% 27-Jun-95 12:18:22 +irc
 986      554 43.8% 27-Jun-95 12:16:44 +main
 751      378 49.6% 27-Jun-95 12:19:12 +menu
 703      429 38.9% 27-Jun-95 12:18:10 +ping
 533      337 36.7% 27-Jun-95 12:18:02 +quit
 463      305 34.1% 27-Jun-95 12:17:50 +redraw
 887      520 41.3% 27-Jun-95 12:22:30 +talk
14409    4497 68.7% 27-Jun-95 12:17:30 +telnet
 1040     580 44.2% 16-Nov-94 17:45:26 +view
346908   100078 71.1% 18-Dec-96 01:27:42 +INet
 1859     629 66.1% 18-Dec-96 13:20:30 +INet.registration
40648   16854 58.5% 27-Mar-96 17:38:14 +INetConfig
26172   15113 42.2% 27-Mar-96 17:38:28 +INetMaint
47865   14591 69.5% 18-Dec-96 16:44:06 +INetShell.doc
52634   16082 69.4% 18-Dec-96 16:46:04 +INetShell.Guide
 4692    1051 77.6% 18-Dec-96 14:51:44 +INetShell.Guide.info
 1694     692 59.1% 18-Dec-96 15:06:38 +INetShell307.changes
27856   14974 46.2% 02-Jan-95 19:02:30 +rexxplslib.library
 2         2 0.0% 01-Jan-95 22:37:50 +.finger
 2         2 0.0% 01-Jan-95 22:37:50 +.ftp
 27        27 0.0% 01-Jan-95 22:37:50 +.plan
 2         2 0.0% 01-Jan-95 22:37:50 +.telnet
 0         0 0.0% 26-Jul-96 13:01:48 +
 0         0 0.0% 18-Dec-96 13:24:28 +
 568      198 65.1% 23-Jun-96 18:46:24 +Update-->3.02above
-----
1190568  704560 40.8% 20-Dec-96 03:18:10    78 files

```

=====
End Description
=====

1.14 Beschreibung

Filename = MasterMind.lha

=====
Description
=====

```

+-----+
|   MasterMind v1.0   by Morpheus   |
|   A mastermind door for CNet     |
+-----+

```

=====
End Description
=====

1.15 Beschreibung

Filename = MasterMind.readme

==== Description =====

Short: Mastermind door for CNet
 Author: robin@te.xs4all.nl
 Uploader: robin@te.xs4all.nl
 Version: 1.0
 Type: comm/cnet

MasterMind is a mastermind door for CNet. It's a conversion of the E! door MastE!rMind written by me (Morpheus).

Some of the features:

- nice graphics
- cursor controlled
- highscore list.

==== Archive contents =====

Original	Packed	Ratio	Date	Time	Name
156	77	50.6%	20-Dec-96	20:03:36	file_id.diz
9270	2396	74.1%	21-Dec-96	21:03:36	MasterMind
1648	833	49.4%	20-Dec-96	20:12:12	MasterMind.txt
11074	3306	70.1%	22-Dec-96	16:14:34	3 files

==== End Description =====

1.16 Beschreibung

Filename = Scratch.lha

==== Description =====

```
+-----+
| Scratch v1.0 by Morpheus |
| A gambling door for CNet |
+-----+
```

==== End Description =====

1.17 Beschreibung

Filename = Scratch.readme

==== Description =====

Short: A gambling door for CNet
 Author: robin@te.xs4all.nl
 Uploader: robin@te.xs4all.nl

Version: 1.0
 Type: comm/cnet

Scratch is a very simple gambling door for CNet. It's a conversion of the E! door ScratchE! written by me (Morpheus).

The aim of the game is to find at least three equal symbols/numbers in a scratch-ticket that has six fields.

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 Archive contents
 =====

Original	Packed	Ratio	Date	Time	Name
140	78	44.2%	20-Dec-96	21:27:18	file_id.diz
13315	3608	72.9%	21-Dec-96	20:55:32	Scratch
1538	708	53.9%	21-Dec-96	01:11:38	Scratch.txt
14993	4394	70.6%	22-Dec-96	16:15:30	3 files

=====
 End Description
 =====

1.18 Beschreibung

Filename = viewlog.lha

=====
 Description
 =====

*** There's no File-ID inside the archive!!! ***

=====
 End Description
 =====

1.19 Beschreibung

Filename = viewlog.readme

=====
 Description
 =====

Short: View Log Manager for CNet Amiga 4.23+!
 Author: dotoran@bluemoon.net (david weeks)
 Uploader: dotoran@bluemoon.net (david weeks)
 Version: 5.01
 Type: comm/cnet
 Replace: aminet/comm/cnet/viewlog.lha aminet/comm/cnet/viewlog40.lzh
 Requires: AmigaOS 2/3.x, CNet Amiga, v4.23+
 Distribution: anywhere, everywhere, please mirror!

ViewLog, v5.01 is an update to correct some corrupted characters that were in some v5.00 command files, which caused them not to be usable.

ViewLog, v5.00 was completely rewritten from the ground up to be much more powerful than previous versions. This version of ViewLog was written for use with the latest versions of CNet Amiga (v4.22 as of this writing), and will NOT function on earlier versions. (Grab a copy of ViewLog, v4.1 if you'd like to use this on a v3.05c CNet version)

What ViewLog does is to read how you have your current logs setup (in the CNet Config program), then additionally goes into your "SysData:Log/" path and looks there for any OTHER logs you may have set up. It then adds these logs to its config file, so that you can edit them further.

For each log scanned in, the following can be done to each:

- You can specify an Access Group Range for each log, which determines which, if any, users on your bbs can view the log.
- You can choose to trim the log yourself, or to let automaintenance do it.
- You can specify how LONG each log should be (in lines) after it has been trimmed.
- You can optionally specify if a log should have a "history" kept on it. This history will contain all previously trimmed portions of the original log file.
- You can specify how LONG each log HISTORY should be (again, in lines) after it has been trimmed.
- You can create a "header" for each log, which makes it a bit easier to figure out what the info in each log MEANS.
- You can set a "Master SysOp" flag, which means only the SysOp holding ID number 1 can trim or delete a log or history file.

The USER Version of ViewLog will list ONLY those logs THAT user has access to reading. Depending on the user's terminal settings, they will have the ability to use an ANSI selection method, or an ASCII menu system.

The SYSOP Version of ViewLog allows the SysOp to view logs and histories, trim any log/history, delete any log/history, launch the config, maint, or amaint modules, as well as various other goodies! :-)

Used in conjunction with my AnsiRead Program, the users and sysops also have the full power to search, count, mark and save text, and easily move around within each log file. If you don't already have AnsiRead, then I HIGHLY suggest getting a copy of this file for use with ViewLog, v5.00!

=== v5.00 ===

- Release Date: October 2, 1996!
 - This version SPECIFICALLY written for v4.23 CNet Amiga, and will NOT run on earlier 4.xx versions, NOR will it run on v3.05c. SysOps till using v3.05c will have to continue using the 4.1 version ViewLog.
 - Those bugs I could remember in the BETA version were removed, and the following additional changes were also made:
-

- The "ViewLog5.cfg" file is now stored directly in the "ViewLog5/" directory, and it is now possible to store this directory ANYWHERE on your system you so wish.
- The CONFIG program was modified:
 - The "Command Path" was removed, as it is no longer needed.
 - Toggles for AnsiRead usage in both the LF and VL modules were included.
 - A complete path/filename are now asked for the LOCATION of the AnsiRead program IF you'll be using it.
- The AMAINT program received some corrections, notably where it saw instances of your first defined log(in the VL_Data) file as being NEW. The output of this file, while it is running, was also modified to more adequately describe what it is doing.
- The MAINT program needed certain modifications to it's getuser values in order to correctly read your log values from CNet's memory structures. The "Q" command was also fixed.
- The USERLOG viewer received the enhanced AnsiRead calls, as well as the "smart" path changes.
- The SYSOPLOG viewer received the same changes as were made to the USERLOG, and additionally:
 - The "A" command was not working.
 - History files were being corrupted during trimming operations.
 - The colors used for displaying the names of the logs were not being reset properly when the "ALL" menu receeded off the top of the screen.
 - A few additional confirmation requests were added in areas where they were lacking.
- The amigaguide doc file was updated to include info on suggested log usage, as well as having it's BETA notes removed. This HISTORY file was also included.

=== v4.90 ===

- This was the BETA version 5.00, released February 20, 1996 to only a handful of users. Written for the first release of CNet, v4.xx by Ken Pletzer, this file was started completely from scratch, as there were some specific NEW features I wanted to see added:
 - You can now specify ACCESS GROUP RANGES for each log to be used in the determination of who exactly gets to see each log.
 - Separate group ranges, as well as a "master" control were also added to determine who has the ability to perform maintenance on each log.
 - The logs can now be TRIMMED, or shortened to a specified number of lines, again where each log can have it's own trim value.
 - If you so choose, each log can also have a "history" file created from the "trimmings" of the above operation. You can also specify the length you wish each history file to be.
 - A new ANSI (and Ascii) screen display has been added for the User Log, so that ALL users can view logs.
 - A superior SysOp ViewLog module was also included.
 - A companion program, AnsiRead, is highly suggested to be used in conjunction with ViewLog. This AnsiRead program is used in the display of the logs and offers MANY commands for manipulating the log, searching for text strings, enabling/disabling interpretation of ANSI/MCI codes and MUCH, MUCH more.
 - The main README file was converted to AmigaGuide for more ease of
-

use, as well as receiving "enhancements" for those using the 3.1 operating systems.

- A "title" bar can also be created for each log, which is useful in figuring out what the DATA in a log means.

-- Written by Dotoran of Frontiers --

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Archive contents
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Original	Packed	Ratio	Date	Time	Name
1030	467	54.6%	01-Oct-96	13:59:12	+!Frontiers
52168	18209	65.0%	03-Nov-96	11:16:32	+ViewLog5.guide
9130	3774	58.6%	03-Nov-96	11:15:36	+ViewLog5.history
5572	1996	64.1%	03-Nov-96	11:11:42	+VL_AMaint
12199	4064	66.6%	03-Nov-96	11:12:02	+VL_Config
14050	4678	66.7%	03-Nov-96	11:12:24	+VL_Maint
19982	5454	72.7%	03-Nov-96	11:12:46	+VL_SysOpLog
3164	974	69.2%	03-Nov-96	11:14:10	+VL_Titles
9862	3672	62.7%	03-Nov-96	11:09:36	+VL_UserLog
77	77	0.0%	03-Nov-96	11:11:20	+ViewLog5.cfg
127234	43365	65.9%	03-Nov-96	19:59:04	10 files

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End Description
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1.20 Beschreibung

Filename = wordo.lha

=====
Description
=====

*** There`s no File-ID inside the archive!!! ***

=====
End Description
=====

1.21 Beschreibung

Filename = wordo.readme

=====
Description
=====

Short: Wordo; Single Player Game for CNet Amiga
 Author: dotoran@bluemoon.net (david weeks)
 Uploader: dotoran@bluemoon.net (david weeks)
 Version: 2.31
 Type: comm/cnet
 Replace: aminet/comm/cnet/wordo.lha

Requires: AmigaOS 2/3.x, CNet Amiga, v3xx/4xx!
Distribution: anywhere, everywhere, please mirror!

=== v2.31 ===

- Release Date: November 4, 1996!
- Cleaned up the code for release with 3.xx/4.xx CNet Amiga versions!
- The Game and Docs file now use smart paths, so you needn't have to edit anything to get this game up and running.
- The "access" variable was removed. Now, user ID # 1, as well as any user with the same Access Group as ID # 1, can use the Maintenance features of the game.
- Even newer error handling was put in place, as well as a newer carrier check routine.

===== Archive contents =====

Original	Packed	Ratio	Date	Time	Name
1030	467	54.6%	25-Oct-96	11:08:58	!Frontiers
19107	6940	63.6%	04-Nov-96	23:35:08	+Wordo
14639	5300	63.7%	04-Nov-96	23:20:02	+Wordo.docs
139	57	58.9%	04-Nov-96	23:44:26	+Wordo.scores
1768	388	78.0%	11-Sep-92	00:07:36	+Wordo.title
3180	1356	57.3%	04-Nov-96	22:46:06	+Wordo_HISTORY
1269	548	56.8%	04-Nov-96	22:44:16	+Wordo_READ_ME!

41132	15056	63.3%	05-Nov-96	21:55:48	7 files

===== End Description =====